

DBA Juniors Rules 2022

The below rules are for junior games played within the Dorset Basketball Association

a) Game timings:

U12 Game – 10min Qs, running clock – 1hr

U14 Game – 10min Qs, running clock – 1hr

U16 Game – 10min Qs, stopping clock – 1.5hr

U18 Game – 10min Qs, stopping clock – 1.5hr

TOTAL TIME – 5hrs

b) Both boys & girls can play across all of the age groups.

c) U12/U14 stop clock in the last 2 minutes if lead is less than 10 points (or if time requires it; no stop clock).

d) All age groups - substitutions will follow FIBA rules; no 'high five' style subs to be used.

e) U12/U14 foul shooting: 1FT will be taken counting for an amount equal to the original shot. U16+ will follow FIBA rules.

f) Team fouls will follow FIBA rules on total team fouls. Fouls thereafter in U12/U14 will be 1FT counting for 2 points.

g) Players must be registered through Basketball England with license numbers on rosters/scoresheets.

h) No zone defence is permitted in the any of the competitions

i) No full court press defence for U12/U14. U16/U18 teams with a lead of 15+ will not be permitted to full court press & coaches should encourage competitive sportsmanship through their on court player choices.

j) Players considered to be of a higher than normal standard for their age and age group, should be encouraged to 'play up' to the next age group if one should exist.

EXAMPLE: a 13 year old of higher standard should be asked to play in the U16s rather than the U14s. A 17 year old player should look to play at Senior level instead of Juniors U18s level.

k) All age groups will play over the same day; this requires venues to be available for around +5hrs.

l) Not all clubs have all age groups (U12/14/16/18). Clubs that do not wish to officially enter a certain age group should not register and pay for them. However age groups may be adapted on an adhoc basis where appropriate* at least 1 week prior to match days to ensure a range of participation. The games played in such situations will be considered 'friendlies' but result in a 20-0 default score to the opposition. BE licenses, Referees and standard rules etc will still need to be abided by.

EXAMPLE: Club 'A' is the home team. Club 'B' does not have a U18 team but club 'A' does. These clubs are expecting to play U12, U14 and U16 games as per the schedule. However 2 weeks before the match day, club 'B' offers club 'A' the option to play their U18s if club 'A' wishes. Club 'A' confirms their choice 1 week before match day. On match day, club 'B' presents several 16, 18 and 20 year old players for this friendly match.

m) It is the responsibility of the home team to appoint competent table officials, referees and arrange sports hall hire for the day. Referees will be appointed via the Assignr system. 7 days prior to the competition, home teams must communicate costs to the away team, which will then be shared 50/50 by both teams on the day. Teams will be expected to pay in full on arrival in cash to the host. Payment will still be made in event of cancellation, if costs cannot be amended leading up to the day. This will need to be made either online or in cash at the next meeting.

n) Juniors may only play in their own age group competition and the next age group up (if physically/skill ready). Where a higher age group competition is not available, juniors may play up to the next available competition. With agreement amongst a majority of junior team representatives and the DBA chairperson, a player may drop down to an age group where it is deemed physically appropriate.

o) If a club has more than 1 team in an age group, they can include extra fixtures if both clubs agree.

EXAMPLE 1: Weymouth u14 have 1 team & Seahawks u14 have 2. Weymouth play the Seahawks second team as an extra game, considered a friendly in relation to league standings.

EXAMPLE 2: Seahawks play Storm and both have 2nd teams. Those second teams play against each other, this is considered a friendly – and must be agreed by both teams in relation to time.

p) U12/U14 no double teaming. Players must be seen to be clearly marking one opponent within 3 seconds - whether the same or different players during the course of a match - whilst the ball is in the defence's backcourt.

q) Costs Matrix:

	U12/U14 (1hr)	U16/U18 (1.5hr)	Supplement	% for Host	% for Guest
Hall	N/A	N/A		50%	50%
Referee - L1/L2 x 2	£10.00	£15.00	40p per mile	50%	50%
Table Official - Scorekeeper x1	£3.00	£4.50		100%	0%
Table Official - Clock x1	£3.00	£4.50		100%	0%
Worked example: Piranhas vs Seahawks at Piranhas. U12/U14/U16 and U18s playing					
Hall = £120 (£20 x 6hrs)				£60	£60
Referee x 2 = £100 (£20 x 2 + £30 x 2)				£50	£50
Table Official - Scorekeeper x1 = £15 (£3 x 2 + £4.50 x 2)				£15	0
Table Official - Clock x1 = £15 (£3 x 2 + £4.50 x 2)				£15	0
				£140	£110
Thus, on the day, Olly would give John £110 cash and John would pay the refs and TOs also in cash. The hall would be covered by John under internal invoice					